

Year 3 Curriculum Term 3



English	Maths
Ion-fiction- DISCUSSION - Should Jack be Jailed	Multiplication and Division
ool kit	1. Multiples of 10
Generalisers for referring to groups of people. P.233 (P2, P3)	 identify and list multiples of 10 up to 1000. This includes recognising the patterns in the multiplication table for multiples of 10. 2. Related Calculations
	addition and subtraction calculations that are related to known multiples of 10 (e.g., if 4 x 10 = 40, then 40 + 40 = 80 or 40 - 10 =
 Sentence signposts for adding on more information – in addition, furthermore, moreover, also, 	30).
additionally	3. Reasoning about Multiplication
 Sentence signposts signalling a different viewpoint – on the other hand, alternatively, however, in 	 explain their understanding and methods used in multiplication tasks using appropriate mathematical language, showing an understanding of commutativity in multiplication contexts.
could be argued that P3	4. Multiply a 2-digit number by a 1-digit number - no exchange
 Words to introduce opinions – believe, think that, suggest, claim, state P4 	• accurately multiply a 2-digit number by a 1-digit number without the need for exchange (e.g., 23 x 3).
 Time sentence signposts – first, next, then, finally, lastly, 	5. Multiply a 2-digit number by 1-digit number – with exchange
 Introducing the issue – since the capture of Jack 	 correctly multiplying a 2-digit number by a 1-digit number where regrouping (carrying over) is required (e.g., 47 x 6). 6. Link Multiplication and Division
	 apply the relationship between multiplication and division (e.g., knowing that if 4 x 5 = 20, then 20 ÷ 5 = 4 and 20 ÷ 4 = 5).
	7. Divide a 2-digit number by a 1-digit number – no exchange
iction – ACTION – A Close Call	• divide a 2-digit number by a 1-digit number straightforwardly, where there is no remainder (e.g., $72 \div 8$).
'ool kit	8. Divide a 2-digit number by a 1-digit number - flexible partitioning
Previous:	 divide a 2-digit number by a 1-digit number using partitioning strategies that allow flexibility in their calculation approach (e.g breaking 98 ÷ 2 into (90 ÷ 2) + (8 ÷ 2)).
• Focus on the action with a sentence of 3 (E.g. He ran down the lane, leapt over the wall and	9. Divide a 2-digit number by a 1-digit number – with remainders
screamed!)	• divide 2-digit numbers by 1-digit numbers and correctly identify remainders in the results (e.g., 35 ÷ 6 results in 5 remainder 5)
To use onomatopoeia to interrupt, e.g. Snap!	10. scaling
Use a range of dramatic fronted adverbials to advance the action, e.g. At that moment,Suddenly,	 multiplication to scale up or divide to scale down quantities in practical contexts (e.g., if a recipe needs 4 apples for 2 people, I many apples are needed for 5 people?).
Unfortunately,	11. How Many Ways?
	explore and identify various ways to solve multiplication and division problems, understanding that different strategies might t
Fool kit	used depending on the numbers and context involved. Measurement: Length and Perimeter
/3/4	1. Measure in Metres and Centimetres
 Show not tell- reveal or hint at a character's feelings through their actions (trudged, tiptoed, glanced, 	measure lengths using rulers and tape measures to an accuracy of nearest centimetre. They should understand the relations!
sighed	between metres and centimetres and convert between the two units fluently.
• Use a variety of progressive '-ing' openers to drop the reader straight into the action (e.g. Leaping out	2. Measure in Millimetres
from behind the car)	 understand that there are 10 millimetres in 1 centimetre. They should be able to measure small objects using a ruler marked in millimetres.
Short punchy sentences. Vary sentence length to affect the reader, short punchy sentences to build	3. Measure in Centimetres and Millimetres
tension and pace: The door slammed shut)	measuring lengths using both centimetres and millimetres, and should be able to record measurements using appropriate
tension and pace. The door signification signification of the significat	notation (e.g., 3 cm 5 mm).
	A. Metres, Centimetres and Millimetres understand the relationship between metres, centimetres, and millimetres, and convert measurements between these units
VHOLE CLASS READING - Viking in Trouble	without errors, understanding that 100 cm equals 1 m, and 10 mm equals 1 cm.
Whole Class reading schedule:	5. Equivalent Lengths (Metres and Centimetres)
	convert lengths from metres to centimetres (1 m = 100 cm) and vice versa in practical contexts.
.esson I: 'Vocabulary / General Knowledge.' This session will concentrate on expanding the students' vocabulary	6. Equivalent Lengths (Centimetres and Millimetres)
and reinforcing their understanding of key concepts within the text	comparing lengths using these units.
	7. Compare Lengths
esson 2: 'Just read' Students will engage in independent reading of the assigned passages	 compare different lengths and use mathematical symbols such as >, <, and = to represent the comparison correctly.
	Add Lengths add together lengths given in the same units, and where necessary, perform conversions first to align the units (e.g., converting
	all measurements to centimetres before adding).
esson 3: 'Close Read' students will develop a deeper comprehension of the text's theme and characters.	

Matthew 7:24 - "Therefore everyone who hears these words of mine and puts them into practice is like a wise man who built his house on the rock"



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Lesson 4: 'Comprehension students will comprehend and articulate the events and messages conveyed in the novels. Lesson 5: 'Book selection' students will visit the library to explore text. Students have the opportunity to read with adults.	9. Subtract Lengths • • subtracting one length from another within the same units, ensuring any necessary conversions are made beforehand. 10. Understanding Perimeter • • define perimeter • measure Perimeter • measure the length of each side of a rectilinear shape (e.g., a rectangle) and correctly add the lengths to calculate the perimeter of the shape. 12. Calculate Perimeter • • use addition of side lengths or repeated addition (in the case of regular shapes) to accurately calculate the perimeter of
RE	polygons, understanding different methods of calculation based on the shape. PSHE
 sikhi I can describe things that are important to Sikhs and show how these impact their lives and actions. I can make suggestions about what Sikhs believe about God. I can make links between Sikh stories and the actions of Sikhs today. I can explain what the 5K's are and why they are important to Khalsa Sikh's. • I can make suggestions about why it is important for Sikhs to become part of the Khalsa. Knowledge building blocks: Pupils will learn: Sikhs believe that there is only one God, who they have several names for. (Waheguru) Sikhs try to put the teachings and examples of the 10 gurus into daily practice by living a good life, treating everyone equally and sharing all they have. It is important for Sikh's to belong to a community of believers called the Khalsa. Khalsa Sikhs wear 5 articles of faith which reminds them of their faith and duty as a Sikh. 	 Too much Selfie isn't Healthy Kindness: showing love for others Flip your phone: How can you be #unselfie and doing something kind for others? What's your emergency? How to respond in an emergency Elizabeth Everest: Honouring others for their kindness No person is an island: Working together, listening to one another and respecting other's views Padlocked Privacy Discussing why it is important to keep personal information private (reflection and self-evaluation)
Music	PE
Musicianship: -Tempo: 112 bpm (Moderato, a moderate speed) -Time Signature: 3/4 (3 crotchets in every bar) -Simple rhythmic patterns using minims, crotchets, quavers and their rests -Key Signature: F major (1 flat) -Simple melodic patterns using the notes F G A -Improvisation – 1,2,3 or 5 notes – G A B C D Listen and Respond: Selection of songs (see overview) Singing: Selection of songs (see overview) Playing: Glockenspiel – EGAC Recorder – EGAC, GAB (4 parts) EF#G#AB (4 parts) Improvising and composition: Improvise with the Song – CDE – 1,2,3,5 notes – GABCD	
Performing: Perform and share what has taken place in the lesson	Computing
French	Computing



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Unit 5- J'ai un frère	Programming A – Sequencing Sounds
Family members (<i>frère, soeur</i>), <i>je voudrai</i> s	To explore a new programming environment
	 I can identify that each sprite is controlled by the commands I choose
Unit 6 - Beaucoup de bonbons	To explain that a program has a start
numbers 11–20	 To recognise that a sequence of commands can have an order To change the appearance of my project
Unit 7 - Un bonbon rouge	 To create a project from a task description
colours, more commands	
Connected Cu	
Histor	
Substantive Knowledge	Disciplinary Knowledge
Anglo-Saxons	Interpretation of Sources Students should be able to interpret a variety of historical sources related to this period,
Timeline of Events and Concepts:	such as archaeological evidence, writings, and artefacts, to help construct a picture of
5th - 6th Century: Anglo-Saxon settlement in Britain begins.	Anglo-Saxon and Viking life.
597 AD: St. Augustine arrives in England to convert Anglo-Saxons to Christianity.	Critical Thinking and Historical Enquiry
9th Century: Viking invasions put pressure on Anglo-Saxon kingdoms.	Students should develop skills in critical thinking and enquiry, questioning the reliability of
878 AD: Alfred the Great defeats the Vikings, establishing a period of peace and learning.	sources and considering different interpretations of history related to these two groups.
Interesting Facts:	
The Anglo-Saxons were skilled metalworkers, known for their intricate jewellery and weaponry.	 BBC Bitesize - Anglo-Saxons The British Museum - Anglo-Saxons
Anglo-Saxon poetry, such as Beowulf, is some of the earliest recorded English literature.	Primary Homework Help - Anglo-Saxons
Old English, the language of the Anglo-Saxons, evolved into Middle English and eventually Modern	BBC Bitesize - Vikings
English.	National Geographic Kids - Vikings
Endpoints:	The Jorvik Viking Centre
By the end of this topic, Year 3 students should know:	
1. Who the Anglo-Saxons were and where they came from.	
2. When and how the Anglo-Saxons invaded and settled in Britain.	
3. Key aspects of Anglo-Saxon culture, such as their society, religion, and achievements.	
4. The impact of the Anglo-Saxon period on British history and culture.	
Vikings	
Courage Resilience	Honesty Kindness

Matthew 7:24 - "Therefore everyone who hears these words of mine and puts them into practice is like a wise man who built his house on the rock"





Timeline of Events and Concepts:	
793 AD: First recorded Viking raid on Lindisfarne monastery in Northumbria.	
865 AD: Large-scale Viking invasions of the Anglo-Saxon kingdoms.	
878 AD: Treaty of Wedmore - Alfred the Great defeats the Vikings at the Battle of Edington.	
866-954 AD: Danelaw - An area in Eastern England where Viking law and customs were dominant.	
1066 AD: Viking King Harald Hardrada defeated by Harold Godwinson at the Battle of Stamford Bridge.	
Interesting Facts:	
The Vikings came from modern-day Denmark, Norway and Sweden.	
Viking men often wore necklaces with Thor's hammer pendants for protection.	
The Vikings had their own alphabet called the Futhark.	
The word 'berserk' comes from Viking warriors who fought in a trance-like fury.	
Endpoints:	
By the end of this topic, students should know:	
1. Who the Vikings were and where they came from.	
2. How the Vikings raided and settled in Britain.	
3. What daily life was like for Vikings in Britain.	
4. Key events involving the Vikings in British history.	
5. The impact of Viking culture on Britain.	
Art	
Substantive Knowledge	Disciplinary Knowledge
Anglo-Saxon Patterns	Art Skills:
Anglo-Saxon Patterns: Anglo-Saxon art is known for its intricate and geometric patterns. These patterns often feature interlacing designs, animals, and geometric shapes.	Observational drawing and copying of Anglo-Saxon patterns. Experimentation with different materials such as polystyrene, string, card, and glue to create print blocks. Application of printing inks onto fabric using the created print blocks.



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 Printing Techniques: Polystyrene block and relief block printing are two common techniques used to transfer designs onto fabric. Polystyrene blocks involve carving a design into a soft plastic sheet, while relief blocks use materials like string, card, and glue to create a raised surface. Materials: For polystyrene block printing, you will need polystyrene sheets, pencils for drawing designs, and cutting tools. For relief block printing, gather materials like string, card, glue, and scissors. Ink: Printing inks come in different colours and can be used to transfer designs onto fabric. Fabric: Cotton fabric is a common choice for printing projects as it holds ink well and is easy to work with. 	 The British Museum - Anglo-Saxon Art Tate Kids - How to Make a Printing Block National Geographic Kids - Anglo-Saxons Facts 	
Endpoints 1. Identify key characteristics of Anglo-Saxon patterns. 2. Create their own intricate designs inspired by Anglo-Saxon art. 3. Use polystyrene or relief block printing techniques to transfer their designs onto fabric. 4. Experiment with different printing inks to create a variety of patterns on fabric squares.		
Design and Technology		
Substantive Knowledge	Disciplinary Knowledge	
Saxon Weaponry	Research:	
Saxon weaponry included spears, daggers, and battle-axes	Use online resources and books to find information about Saxon weaponry.	
These weapons were used for hunting, self-defence, and warfare	Look at photographs, artefacts, and film footage to understand the design and	
Saxon weapons were expertly crafted and designed for maximum impact and efficiency	functionality of Saxon weapons.	
Materials commonly used in Saxon weaponry construction included wood, metal, and leather	Design:	
Understanding the purpose and functionality of each type of weapon is crucial in designing and	Sketch detailed designs of a spear, dagger, or battle-axe, considering size, shape, and	
constructing them accurately	decorative elements.	
	Label the key features of their designs, such as the blade, handle, and grip.	
Endpoints	Material Selection:	
1. Identify different types of Saxon weaponry and their purposes.	Choose appropriate materials for constructing their weapon based on their design,	
2. Create detailed designs for a spear, dagger, or battle-axe.	considering factors like durability and safety.	
3. Choose appropriate construction materials based on the design requirements.	Construction:	
4. Safely construct a model of their chosen Saxon weapon.	Safely use tools like scissors, glue, and cardboard cutters to construct their Saxon	
	weapon model.	
	Follow instructions carefully and seek help when needed to ensure safe construction	
Charm Making	practices.	
Anglo-Saxon Charms: Charms were small decorative items worn for protection and good luck by		
the Anglo-Saxons.	Designing Charms:	
Materials: Air-drying or coloured clay, glass beads, wood beads, shell beads, bone beads.	Sketching ideas for Anglo-Saxon charm designs.	

Resilience Courage Honesty Kindness Matthew 7:24 - "Therefore everyone who hears these words of mine and puts them into practice is like a wise man who built his house on the rock"





Tools: Rolling pins, clay cutting tools, string or cord for threading.	Selecting appropriate shapes and symbols.
	Planning the layout of the necklace.
Endpoints	Working with Clay:
1. Explain who the Anglo-Saxons were and the role of charms in their culture.	Rolling and shaping clay into charm designs.
2. Select and use appropriate tools to craft small clay charms.	Using tools safely for cutting and detailing.
3. Thread charms onto a cord to create a personalised necklace.	Assembling the Necklace:
4. Demonstrate an understanding of design and technology skills in creating Anglo-Saxon	Threading charms onto a cord.
charms.	Adding beads in a visually appealing way.
	Securing the necklace for wearing.
Anglo-Saxon Homes	Reflecting on Design Choices:
The Anglo-Saxons lived in small village settlements.	Explaining the inspiration behind the charm designs.
Their homes were typically made from timber, thatch, and wattle and daub.	Describing the materials used and their significance.
The houses had thatched roofs made from straw or reeds.	Evaluating the overall aesthetics of the necklace.
Wattle and daub walls were made by weaving thin branches (wattle) and covering them with a	
mixture of mud, clay, and straw (daub).	Research and Planning:
The houses had small windows with no glass, often covered with animal hides.	Researching the materials and techniques used by the Anglo-Saxons.
	Planning the design and layout of the model house.
Endpoints:	Construction Skills:
1. To create a model of an Anglo-Saxon home using appropriate materials.	Cutting and shaping materials such as cardboard, paper, and twigs.
2. To understand the construction techniques used by the Anglo-Saxons.	Using glue, tape, and other adhesives to build the model house.
3. To collaboratively build an Anglo-Saxon village in the classroom.	Creativity and Presentation:
	Decorating the model house with details such as thatched roofs and wattle and daub
	walls.
	Presenting the model house as part of an Anglo-Saxon village.
	BBC Bitesize - Saxon Weapons
	National Geographic Kids - Ancient Saxons
	The British Museum - Saxon Weapons Collection
	BBC Bitesize - Anglo-Saxons
	Twinkl - Anglo-Saxons Resources